#### Where we are:

#### Chap 2 **Configuration Space** 2.1 DOF of a Rigid Body 2.2 DOF of a Robot 2.3 C-space: Topology and Representation 2.4 Configuration and Velocity Constraints 2.5 Task Space and Workspace **Rigid-Body Motions** Chap 3 Chap 4 Forward Kinematics Velocity Kinematics and Statics Chap 5 Chap 6 Inverse Kinematics **Dynamics of Open Chains** Chap 8 Chap 9 **Trajectory Generation** Robot Control Chap 11 Wheeled Mobile Robots Chap 13

## Important concepts, symbols, and equations

• k independent holonomic constraints on  $(\theta_1, \dots, \theta_n)$  reduce an *n*-dim C-space to n-k dof.

$$g(\theta) = \begin{bmatrix} g_1(\theta_1, \dots, \theta_n) \\ \vdots \\ g_k(\theta_1, \dots, \theta_n) \end{bmatrix} = 0$$

- Pfaffian constraints are constraints on velocity:  $A(\theta)\dot{\theta} = 0$
- If velocity constraints can be integrated to equivalent configuration constraints, they are holonomic. If not, they are nonholonomic: they reduce the dimension of the feasible velocities, but not the dimension of the C-space.
- Determining if constraints are holonomic or nonholonomic is sometimes difficult (Chapter 13).

## Important concepts, symbols, and equations (cont.)

- The task space is the space in which a task is most naturally represented. It is independent of a robot.
- The workspace is usually a specification of the reachable space by a robot (or its wrist, or end-effector).
  - Often defined in terms of (x,y,z) translational positions only.
  - Sometimes the dexterous workspace is the set of translational positions that can be reached with arbitrary orientation.



dof?

What does the C-space look like embedded in  $(\theta_1, \theta_2, \theta_3, \theta_4)$ ?

3R planar robot has its endpoint pinned by a revolute joint, making a four-bar linkage.

$$L_1 \cos \theta_1 + L_2 \cos(\theta_1 + \theta_2) + \dots + L_4 \cos(\theta_1 + \dots + \theta_4) = 0,$$
  

$$L_1 \sin \theta_1 + L_2 \sin(\theta_1 + \theta_2) + \dots + L_4 \sin(\theta_1 + \dots + \theta_4) = 0,$$
  

$$\theta_1 + \theta_2 + \theta_3 + \theta_4 - 2\pi = 0.$$

#### "loop-closure" equations

What could be an explicit parameterization?

disk rolling upright on a plane

$$q = [q_1 \ q_2 \ q_3 \ q_4]^{\mathrm{T}} = [x \ y \ \phi \ \theta]^{\mathrm{T}}$$



 $\left[\begin{array}{c} \dot{x} \\ \dot{y} \end{array}\right] = r\dot{\theta} \left[\begin{array}{c} \cos\phi \\ \sin\phi \end{array}\right]$ 

$$\begin{bmatrix} 1 & 0 & 0 & -r\cos q_3 \\ 0 & 1 & 0 & -r\sin q_3 \end{bmatrix} \dot{q} = 0$$

$$A(q)\dot{q} = 0, \, A(q) \in \mathbb{R}^{2 \times 4}$$

starting with *n* dof, add *k* holonomic constraints, *m* nonholonomic constraints





 a coin constrained to stand upright on a plane a wheel rolling on a line in the plane of the page  a sphere touching a plane

 a coin constrained to roll upright on a plane  a sphere rolling on a plane

Modern Robotics, Lynch and Park, Cambridge University Press



How many holonomic constraints *k* and nonholonomic constraints *m*?



# A slice of a position-only workspace for a typical 6R robot (here, the Mecademic Meca500)

Task spaces for:

• manipulating a rigid object?

• operating a laser pointer?

• carrying a tray of glasses to keep them vertical?