

Where we are:

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3.2 Rotations and Angular Velocities

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Important concepts, symbols, and equations

- A configuration can be represented by **exponential coordinates** $S\theta \in \mathbb{R}^6$: a screw axis S multiplied by the distance θ it is followed. (Equivalently, $\forall t$: a twist \mathcal{V} and a time t it is followed.)
- As with rotations, we can define a matrix exponential and its inverse, the matrix log. The exponential “integrates a twist” for time 1, and the log finds the constant twist needed to achieve the displacement in time 1.

$$\begin{aligned} \exp : [S]\theta \in se(3) &\rightarrow T \in SE(3) \\ \log : T \in SE(3) &\rightarrow [S]\theta \in se(3) \quad \theta \in [0, \pi] \end{aligned}$$

Important concepts, symbols, and equations

For $S = (\omega, v)$, either

- $\|\omega\| = 1$:

$$e^{[S]\theta} = \begin{bmatrix} e^{[\omega]\theta} & (I\theta + (1 - \cos \theta)[\omega] + (\theta - \sin \theta)[\omega]^2) v \\ 0 & 1 \end{bmatrix}$$

- or $\omega = 0$ and $\|v\| = 1$:

$$e^{[S]\theta} = \begin{bmatrix} I & v\theta \\ 0 & 1 \end{bmatrix}$$

Important concepts, symbols, and equations (cont.)

- A **wrench** is $\mathcal{F} = (m, f) \in \mathbb{R}^6$. A linear force $f \in \mathbb{R}^3$ at r creates a moment $m = r \times f$.
- The dot product of a wrench and a twist is power: $P = \mathcal{V}^T \mathcal{F}$.
- The same wrench can be expressed in $\{a\}$ and $\{b\}$ as \mathcal{F}_a and \mathcal{F}_b .
- Changing the frame of representation (power better be independent of the frame we use to represent twists and wrenches!):

$$\mathcal{V}_b^T \mathcal{F}_b = \mathcal{V}_a^T \mathcal{F}_a$$

$$\begin{aligned} \mathcal{V}_b^T \mathcal{F}_b &= ([\text{Ad}_{T_{ab}}] \mathcal{V}_b)^T \mathcal{F}_a \\ &= \mathcal{V}_b^T [\text{Ad}_{T_{ab}}]^T \mathcal{F}_a. \end{aligned}$$

$$\mathcal{F}_b = [\text{Ad}_{T_{ab}}]^T \mathcal{F}_a$$

Rotations	Rigid-Body Motions
$R \in SO(3) : 3 \times 3$ matrices	$T \in SE(3) : 4 \times 4$ matrices
$R^T R = I, \det R = 1$	$T = \begin{bmatrix} R & p \\ 0 & 1 \end{bmatrix},$
	where $R \in SO(3), p \in \mathbb{R}^3$
$R^{-1} = R^T$	$T^{-1} = \begin{bmatrix} R^T & -R^T p \\ 0 & 1 \end{bmatrix}$
change of coordinate frame:	change of coordinate frame:
$R_{ab}R_{bc} = R_{ac}, R_{ab}p_b = p_a$	$T_{ab}T_{bc} = T_{ac}, T_{ab}p_b = p_a$

rotating a frame $\{b\}$:

$$R = \text{Rot}(\hat{\omega}, \theta)$$

$$R_{sb'} = RR_{sb}:$$

rotate θ about $\hat{\omega}_s = \hat{\omega}$

$$R_{sb''} = R_{sb}R:$$

rotate θ about $\hat{\omega}_b = \hat{\omega}$

displacing a frame $\{b\}$:

$$T = \begin{bmatrix} \text{Rot}(\hat{\omega}, \theta) & p \\ 0 & 1 \end{bmatrix}$$

$T_{sb'} = TT_{sb}$: rotate θ about $\hat{\omega}_s = \hat{\omega}$
(moves $\{b\}$ origin), translate p in $\{s\}$

$T_{sb''} = T_{sb}T$: translate p in $\{b\}$,
rotate θ about $\hat{\omega}$ in new body frame

unit rotation axis is $\hat{\omega} \in \mathbb{R}^3$,

where $\|\hat{\omega}\| = 1$

“unit” screw axis is $\mathcal{S} = \begin{bmatrix} \omega \\ v \end{bmatrix} \in \mathbb{R}^6$,

where either (i) $\|\omega\| = 1$ or

(ii) $\omega = 0$ and $\|v\| = 1$

for a screw axis $\{q, \hat{s}, h\}$ with finite h ,

$$\mathcal{S} = \begin{bmatrix} \omega \\ v \end{bmatrix} = \begin{bmatrix} \hat{s} \\ -\hat{s} \times q + h\hat{s} \end{bmatrix}$$

angular velocity is $\omega = \hat{\omega}\dot{\theta}$

twist is $\mathcal{V} = \mathcal{S}\dot{\theta}$

for any 3-vector, e.g., $\omega \in \mathbb{R}^3$,

$$[\omega] = \begin{bmatrix} 0 & -\omega_3 & \omega_2 \\ \omega_3 & 0 & -\omega_1 \\ -\omega_2 & \omega_1 & 0 \end{bmatrix} \in so(3)$$

identities, $\omega, x \in \mathbb{R}^3, R \in SO(3)$:

$$[\omega] = -[\omega]^T, [\omega]x = -[x]\omega, \\ [\omega][x] = ([x][\omega])^T, R[\omega]R^T = [R\omega]$$

$$\dot{R}R^{-1} = [\omega_s], \quad R^{-1}\dot{R} = [\omega_b]$$

for $\mathcal{V} = \begin{bmatrix} \omega \\ v \end{bmatrix} \in \mathbb{R}^6$,

$$[\mathcal{V}] = \begin{bmatrix} [\omega] & v \\ 0 & 0 \end{bmatrix} \in se(3)$$

(the pair (ω, v) can be a twist \mathcal{V}
or a “unit” screw axis \mathcal{S} ,
depending on the context)

$$\dot{T}T^{-1} = [\mathcal{V}_s], \quad T^{-1}\dot{T} = [\mathcal{V}_b]$$

$$[\text{Ad}_T] = \begin{bmatrix} R & 0 \\ [p]R & R \end{bmatrix} \in \mathbb{R}^{6 \times 6}$$

identities: $[\text{Ad}_T]^{-1} = [\text{Ad}_{T^{-1}}],$
 $[\text{Ad}_{T_1}][\text{Ad}_{T_2}] = [\text{Ad}_{T_1 T_2}]$

change of coordinate frame:

$$\hat{\omega}_a = R_{ab}\hat{\omega}_b, \quad \omega_a = R_{ab}\omega_b$$

change of coordinate frame:

$$\mathcal{S}_a = [\text{Ad}_{T_{ab}}]\mathcal{S}_b, \quad \mathcal{V}_a = [\text{Ad}_{T_{ab}}]\mathcal{V}_b$$

exp coords for $R \in SO(3)$: $\hat{\omega}\theta \in \mathbb{R}^3$

exp coords for $T \in SE(3)$: $\mathcal{S}\theta \in \mathbb{R}^6$

$$\text{exp} : [\hat{\omega}]\theta \in so(3) \rightarrow R \in SO(3)$$

$$\text{exp} : [\mathcal{S}]\theta \in se(3) \rightarrow T \in SE(3)$$

$$R = \text{Rot}(\hat{\omega}, \theta) = e^{[\hat{\omega}]\theta} =$$

$$T = e^{[\mathcal{S}]\theta} = \begin{bmatrix} e^{[\omega]\theta} & * \\ 0 & 1 \end{bmatrix}$$

$$I + \sin \theta [\hat{\omega}] + (1 - \cos \theta) [\hat{\omega}]^2$$

where $*$ =

$$(I\theta + (1 - \cos \theta)[\omega] + (\theta - \sin \theta)[\omega]^2)v$$

$$\text{log} : R \in SO(3) \rightarrow [\hat{\omega}]\theta \in so(3)$$

$$\text{log} : T \in SE(3) \rightarrow [\mathcal{S}]\theta \in se(3)$$

algorithm in Section [3.2.3.3](#)

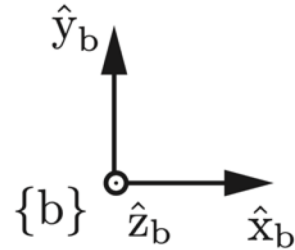
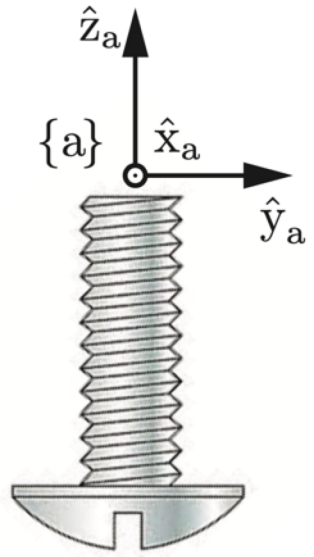
algorithm in Section [3.3.3.2](#)

moment change of coord frame:

$$m_a = R_{ab}m_b$$

wrench change of coord frame:

$$\mathcal{F}_a = (m_a, f_a) = [\text{Ad}_{T_{ba}}]^T \mathcal{F}_b$$



What is the screw S_a ? S_b ?

If $\{b\}$ follows the screw a distance θ , what is the mathematical expression for the final configuration T_{ab} ?

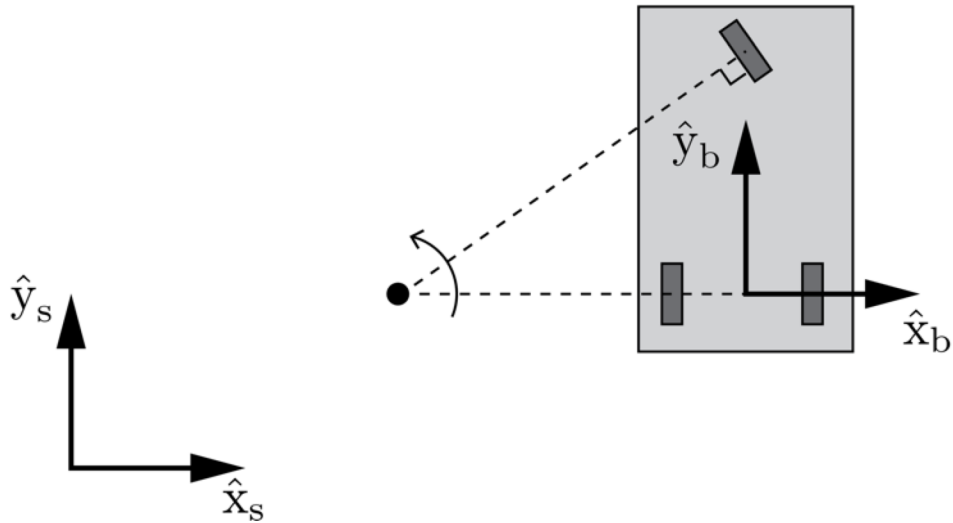
A screw axis is defined by the screw image (positive motion drives the screw upward), and the pitch is 5 mm/rad. The origin of $\{b\}$ is at $(0,4,-2)$ mm in $\{a\}$.

If $\theta = \pi$, give the numerical entries of T_{ab} .

What is T_{ab} ?

Given frames $\{a\}$, $\{b\}$, and $\{c\}$, and their representations relative to each other T_{ab} and T_{ac} , write the twist needed to move $\{b\}$ to $\{c\}$ in t seconds in the $se(3)$ form $[\mathcal{V}_a]$.

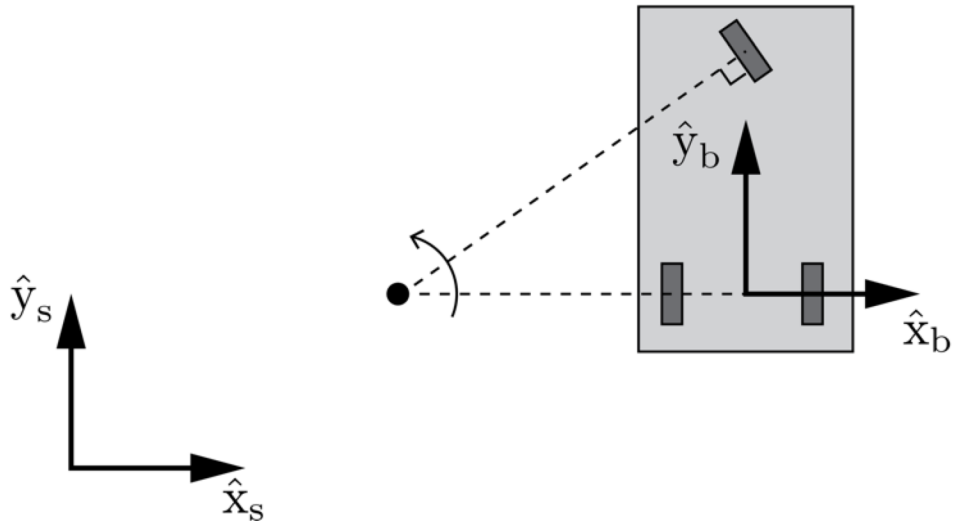
Car $\{b\}$ frame origin is initially at $(4,1,0)$ in $\{s\}$ and it drives at a constant steering angle with a turning radius of 2. What is the screw axis (q, \hat{s}, h) expressed in $\{b\}$? $\{s\}$?



What is the screw S_b ? S_s ?

If the car's forward speed is 4, what is v_b ? v_s ?

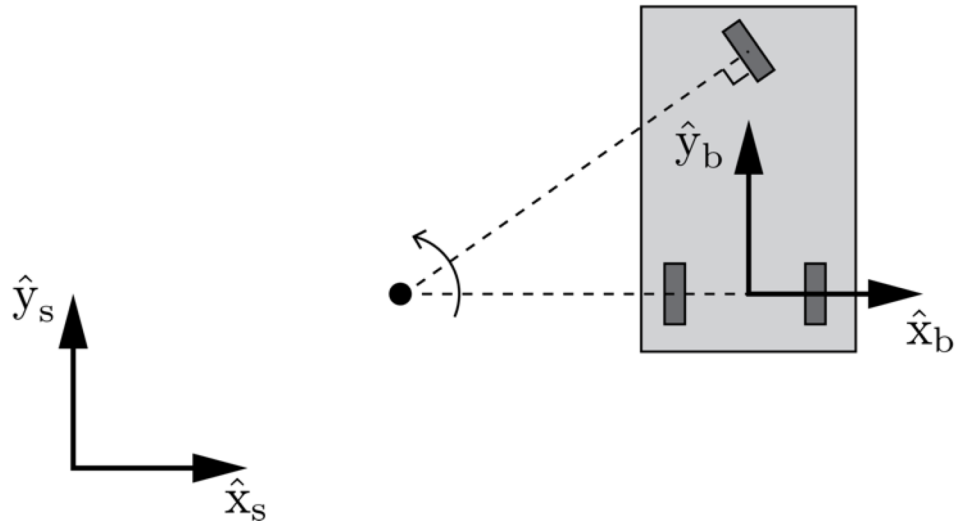
If the car completes a quarter of a rotation, what are the exponential coordinates $S_b\theta$? $S_s\theta$?



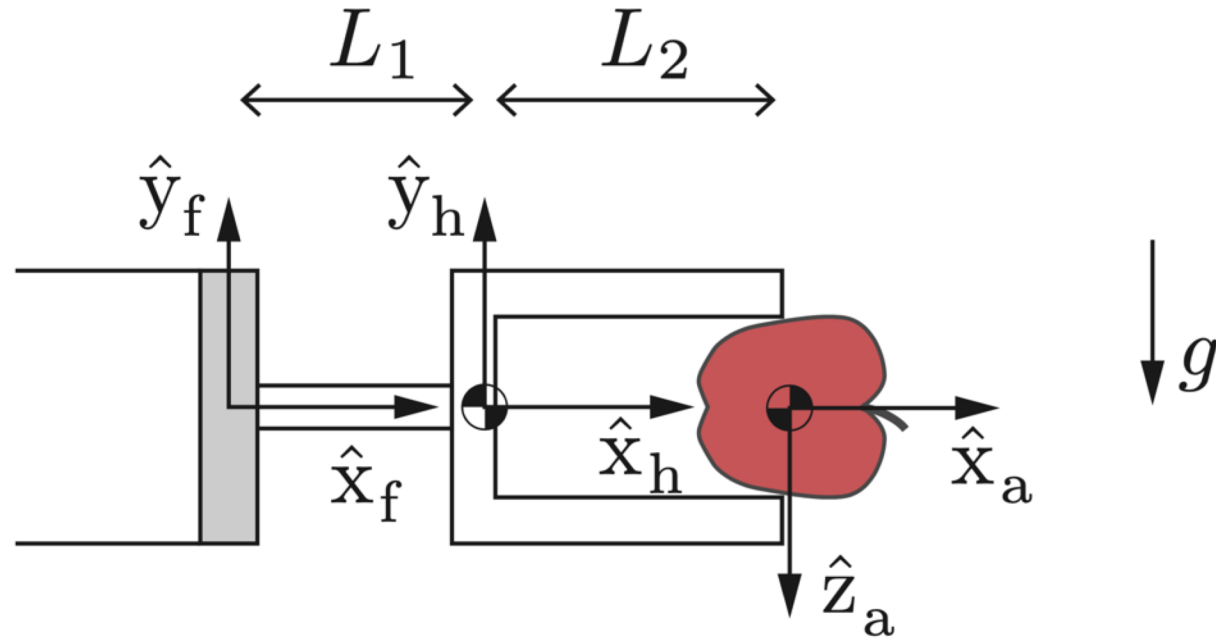
Where does the car end up? Draw a picture.

Express this final configuration mathematically, in terms of T_{sb} (as shown in the figure) and (1) the matrix exponential of $[S_b\theta]$ or (2) the matrix exponential of $[S_s\theta]$.

Draw the $\{b'\}$ frame if
 $T_{sb'} = T_{sb} \exp([S_s \theta])$.



Draw the $\{b'\}$ frame if
 $T_{sb'} = \exp([S_b \theta]) T_{sb}$.



If gravity acting on the apple causes a downward force of 3 N, what is the wrench \mathcal{F}_f felt at the force-torque sensor due to the apple?