

Quit[];

In[380]= **(* Problem 2i*)**

(* See equation(3.88) *)

$$\mathbf{M} = \begin{pmatrix} 0 & 0 & 1 & 3 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 0 & 1 \end{pmatrix};$$

$$\mathbf{Minv} = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & -2 \\ 1 & 0 & 0 & -3 \\ 0 & 0 & 0 & 1 \end{pmatrix};$$

(* Problem 2ii*)

(* See equation (3.148) *)

$$\mathbf{VsSkew} = \begin{pmatrix} 0 & -1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix};$$

(* Problem 2iii*)

(* See eq (3.155) *)

$$\mathbf{vb} = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 3 \\ 0 \\ 0 \\ 0 \end{pmatrix};$$

(* Problem 2iv*)

(*See EQ (3.109) *)

$$\mathbf{expVS} = \begin{pmatrix} \text{Cos}[1] & -\text{Sin}[1] & 0 & 0 \\ \text{Sin}[1] & \text{Cos}[1] & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix};$$

$$\mathbf{expVS} = \begin{pmatrix} 0.5403 & -0.8415 & 0 & 0 \\ 0.8415 & 0.5403 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix};$$

(* Problem 2v*)

(* For this problem you were asked to take the matrix logarithm of the M matrix. The algorithm is on page 72.

There are a number of ways to represent the solution. The first is a 4x4 matrix [S] and θ . The second is a 4x4 matrix [V]. The third is a 6x1 S=[ω ,v] vector and θ . The fourth is the 6x1 exponential coordinate vector V=S θ . These were all acceptable solutions.

Dividing S=[ω ,v]/ θ is incorrect, and only multiplying part of the S vector by θ is also incorrect. If your v values are correct but in the wrong order, check to make sure you are using the updated version of eq (3.116) in the notes*

(* 4x4 matrix [S] and θ *)

$$S_{\text{skew}} = \begin{pmatrix} 0 & -\frac{1}{\sqrt{3}} & \frac{1}{\sqrt{3}} & 0.6033 \\ \frac{1}{\sqrt{3}} & 0 & -\frac{1}{\sqrt{3}} & 0.026 \\ -\frac{1}{\sqrt{3}} & \frac{1}{\sqrt{3}} & 0 & 1.758 \\ 0 & 0 & 0 & 0 \end{pmatrix}; \theta = 2 * \pi / 3;$$

(* 4x4 matrix [V] or [S θ] *)

$$V_{\text{skew}} = \begin{pmatrix} 0. & -1.2092 & 1.2092 & 1.2635 \\ 1.2092 & 0. & -1.2092 & 0.0544 \\ -1.2092 & 1.2092 & 0. & 3.6819 \\ 0. & 0. & 0. & 0 \end{pmatrix};$$

(*6x1 S=[ω ,v] vector and θ *)

$$S = \begin{pmatrix} 1/\sqrt{3} \\ 1/\sqrt{3} \\ 1/\sqrt{3} \\ 0.6033 \\ 0.0260 \\ 1.7580 \end{pmatrix}; \theta = 2 * \pi / 3;$$

$$S = \begin{pmatrix} 0.5774 \\ 0.5774 \\ 0.5774 \\ 0.6033 \\ 0.0260 \\ 1.7580 \end{pmatrix}; \theta = 2.0944;$$

(*6x1 exponential coordinate vector V=S θ *)

$$\mathbf{v} = \begin{pmatrix} 1.2092 \\ 1.2092 \\ 1.2092 \\ 1.2635 \\ 0.0544 \\ 3.6819 \end{pmatrix};$$

(* Problem 2vi*)

(*Transformation from space to body frame
using space screw representations. Should be able to
draw out the configuration and confirm your answer*)

$$\mathbf{S1} = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}; \mathbf{S2} = \begin{pmatrix} 0 \\ 1 \\ 0 \\ -2 \\ 0 \\ 0 \end{pmatrix}; \mathbf{S3} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{pmatrix};$$

$$\mathbf{TsbSpace} = \begin{pmatrix} -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & -2 \\ 0 & 0 & 0 & 1 \end{pmatrix};$$

(* Problem 2vii*)

(*Transformation from space to body frame
using body screw representations. Should be able to
draw out the configuration and confirm your answer*)

$$\mathbf{B1} = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 3 \\ 0 \\ 0 \end{pmatrix}; \mathbf{B2} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \\ -3 \\ 0 \end{pmatrix}; \mathbf{B3} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{pmatrix};$$

$$\mathbf{TsbBody} = \begin{pmatrix} -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & -2 \\ 0 & 0 & 0 & 1 \end{pmatrix};$$